

GCSE Design and Technology will prepare students to participate confidently and successfully in an increasingly technological world. Students will gain awareness and learn from wider influences on Design and Technology including historical, social, cultural, environmental and economic factors. Students will get the opportunity to work creatively when designing and making and apply



Year 9 + 10	Autumn T1		Oi TO		technical and practical expertise.	
			Spring T2		Summer T3	
	THEORY – See Booklet	Mini NEA COURSEWORK	THEORY - See Booklet	Mini NEA COURSEWORK	THEORY - See Booklet	NEA COURSEWORK
	Section A – Core technical principles (20 marks) A mixture of multiple choice and short answer questions assessing a breadth of technical knowledge and understanding.	Brief & Spider diagram Target Market / customer profile Product Analysis (3/4 products) Mood Board (products) Initial Ideas 6* Mood Board Idea Development (SCAMPER) Sketch Up models ANTHROPOMETRIC DATA & ERGONOMICS 6 Real model Idea Development Final Idea Manufacturing & mass production Testing & Evaluation.	Section B – Specialist technical principles (30 marks) Several short answer questions (2–5 marks) and one extended response to assess a more in depth knowledge of technical principles. Section C – Designing and making principles (50 marks) A mixture of short answer and extended response questions.	Brief & Spider diagram Target Market / customer profile Product Analysis (3/4 products) Mood Board (products) Initial Ideas 12* Mood Board Idea Development (SCAMPER) Sketch Up models ANTHROPOMETRIC DATA & ERGONOMICS 10 Real model s Idea Development Final Idea Manufacturing & mass production Testing & Evaluation.	Section A – Core technical principles (20 marks) A mixture of multiple choice and short answer questions assessing a breadth of technical knowledge and understanding.	Brief & Spider diagram Target Market / customer profile Product Analysis (3/4 products) Mood Board (products) Initial Ideas 12* Mood Board Idea Development (SCAMPER) YR 10 DROP DOWN DAYS TO START REAL GCSE CW Q's released June 1st
Year 11	THEORY – See Booklet Section A – Core technical principles (20 marks) A mixture of multiple choice and short answer questions assessing a breadth of technical knowledge and understanding. Section B – Specialist technical principles (30 marks) Several short answer questions (2–5 marks) and one extended response to assess a more in depth knowledge of technical principles. Section C – Designing and making principles (50 marks) A mixture of short answer and extended response questions.	NEA COURSEWORK Brief & Spider diagram Target Market / customer profile Product Analysis (3/4 products) Mood Board (products) Initial Ideas 12* Mood Board Idea Development (SCAMPER) Sketch Up models ANTHROPOMETRIC DATA & ERGONOMICS 12 Real model Idea Development Final Idea Manufacturing & mass production Testing & Evaluation.	THEORY – See Booklet Section A – Core technical principles (20 marks) A mixture of multiple choice and short answer questions assessing a breadth of technical knowledge and understanding. Section B – Specialist technical principles (30 marks) Several short answer questions (2–5 marks) and one extended response to assess a more in depth knowledge of technical principles. Section C – Designing and making principles (50 marks) A mixture of short answer and extended response questions.	NEA COURSEWORK Brief & Spider diagram Target Market / customer profile Product Analysis (3/4 products) Mood Board (products) Initial Ideas 12* Mood Board Idea Development (SCAMPER) Sketch Up models ANTHROPOMETRIC DATA & ERGONOMICS 12 Real model Idea Development Final Idea Manufacturing & mass production Testing & Evaluation. DEADLINE = 2 nd MARCH 2022	THEORY – See Booklet Section A – Core technical principles (20 marks) A mixture of multiple choice and short answer questions assessing a breadth of technical knowledge and understanding. Section B – Specialist technical principles (30 marks) Several short answer questions (2–5 marks) and one extended response to assess a more in depth knowledge of technical principles. Section C – Designing and making principles (50 marks) A mixture of short answer and extended response questions.	NEA N/A