# GCSE Art and Design Edexcel



**OPTIONAL** 

## **Overview**

The GCSE course in Art and Design aims to develop to a higher level, the key skill areas of painting and drawing, which the student experienced at KS3. The aim is for the students to develop their own ideas, in consultation with their art teacher, so as to produce high quality work, which accurately reflects their level of ability. The emphasis in this GCSE is on the process of developing both ideas and work. Central to this is the work journal – similar to a sketchbook.

You will learn how to:

- Express and record personal ideas by developing skills in using two and/or three dimensional materials;
- Investigate possibilities through observation, analysis and experimentation;
- Understand the world of art, craft and design and relate it to your work;
- Present your work to its best advantage

#### **Assessment**

There are two aspects to your assessment which both involve presentation of your practical work:

#### 1. Coursework

This will be worth 60% of your overall result. You will complete two units of work, each consisting of preparatory studies, development work and a conclusion. Your coursework, in your work journals and elsewhere, should include research, supporting studies and work showing the development of your ideas, leading to one or more outcomes – usually finished pieces of work. Your teacher will discuss your assignments and tasks with you.

#### 2. Examination

The examination will last for ten hours and consist of preparatory studies, development work and a conclusion. It is worth 40% of the marks. You will be given up to eight weeks to produce developmental work and preparatory studies. In the final examination you will produce a final painting or piece of work.

Assessment Objective 1	Analytical and cultural understanding	Annotation of your drawings, written comments about the work of other artists or work you have done in the style of other artists.
Assessment Objective 2	Experimentation and development	Experimenting with a variety of materials, developing your work into designs for a final piece.
Assessment Objective 3	Recording ideas and observations	Initial notes and ideas about the theme, observational drawings and photographs.
Assessment Objective 4	Personal response	Your final piece based on the work you have done in your sketchbook.

# **Progression Pathways**

If you want to develop skills in Art and Design, expand your creativity and imagination then you will enjoy GCSE Art and Design. You will get involved in and work with a wide range of media applications. Possibilities for personal expression are endless. The qualification can lead to art and design related employment or to courses such as A Level Art and Design which in their turn can lead to Higher Education Courses.

### **Careers**

Pupils may wish to pursue a career in the rapidly expanding creative arts industry. Skills learnt through GCSE Art and Design such as creative problem solving, research and development are considered priorities in many diverse industries, including engineering, marketing, science and commerce.